Finding the Shape of Lacunae of the Wave Equation Using Artificial Neural Networks



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1 Introduction

Consider the inhomogeneous scalar wave (d'Alembert) equation in 3D:

$$\frac{1}{c^2} \frac{\partial^2 u}{\partial t^2} - \Delta u = f(\mathbf{x}, t), \quad \mathbf{x} \in \mathbb{R}^3, \quad t \geqslant 0, \tag{1}$$

subject to zero initial conditions, and with the source term f compactly supported on a bounded domain $Q_f \subset \mathbb{R}^3 \times [0,+\infty)$. The solution u to (1) is given by the Kirchhoff integral:

$$u(x,t) = \frac{1}{4\pi} \iiint_{|x-\xi| \le ct} \frac{f(\xi, t - |x - \xi|/c)}{|x - \xi|} d\xi.$$
 (2)

The integration in (2) is performed in space over the ball of radius ct centered at x, but as f is taken at retarded moments of time, this can be interpreted as integration in the (3+1)D space-time over the surface of a backward characteristic cone of Eq. (1) (light cone of the past) with the vertex (x, t). This surface may or may not intersect with the support Q_f of the right-hand side f. If there is no intersection, then u(x, t) = 0, which implies, in particular, that the solution u = u(x, t) of

Eq. (1) will have a lacuna (secondary lacuna in the sense of Petrowsky [1]):

$$u(\boldsymbol{x},t) \equiv 0 \quad \forall (\boldsymbol{x},t) \in \bigcap_{(\boldsymbol{\xi},\tau) \in Q_f} \left\{ (\tilde{\boldsymbol{x}},\tilde{t}) \middle| |\tilde{\boldsymbol{x}} - \boldsymbol{\xi}| < c(\tilde{t} - \tau), \ \tilde{t} > \tau \right\} \stackrel{\text{def}}{=} \Lambda. \tag{3}$$

Mathematically, the lacuna Λ is the intersection of all forward characteristic cones (i.e., light cones of the future) of the wave equation (1) once the vertex of the cone sweeps the support Q_f of the right-hand side $f(\mathbf{x},t)$. From the standpoint of physics, Λ is part of space-time where the waves generated by a compactly supported source have already passed, and the solution has become zero again. The primary lacuna (as opposed to secondary lacuna (3)) is the part of space-time ahead of the propagating fronts where the waves have not reached yet.

The phenomenon of lacunae is inherently three-dimensional (more precisely, it pertains to spaces of odd dimension). The surface of the lacuna includes the trajectory of aft (trailing) fronts of the propagating waves. The existence of sharp aft fronts in odd-dimension spaces is known as the (strong) Huygens' principle, as opposed to the so-called wave diffusion, which takes place in spaces of even dimension [2, 3]. In practice, the wave phenomena that obey Huygens' principle occur in our common physical 3D space. In 2D, which can also be considered a practical setting subject to certain symmetries, Huygens' principle does not hold, and there are no lacunae. The 1D case is special, as discussed later in this section.

The question of identifying the hyperbolic equations and systems that admit the diffusionless propagation of waves has been first formulated by Hadamard [4–6]. He, however, did not know any other examples besides the d'Alembert equation (1). The notion of lacunae was introduced and studied by Petrowsky in [1], where conditions for the coefficients of hyperbolic equations that guaranteed the existence of lacunae have been obtained (see also [3, Chapter VI]). Subsequent developments can be found in [7, 8]. However, since work [1], no other constructive examples of either scalar equations or systems that satisfy the Huygens' principle have been found except for the wave equation (1) and its equivalents. Specifically, it was shown in [9] that in the standard (3 + 1)D space-time with Minkowski metric, the only scalar hyperbolic equation that has lacunae is the wave equation (1). The first examples of nontrivial diffusionless equations (i.e., irreducible to the wave equation) were constructed in [10–12], but the space must be \mathbb{R}^d for odd $d \ge 5$. Examples of nontrivial diffusionless systems (as opposed to scalar equations) in the standard Minkowski (3 + 1)D space-time were presented in [13–15], as well as examples of nontrivial scalar Huygens' equations in a (3 + 1)D space-time equipped with a different metric (the plane wave metric that contains off-diagonal terms), see [14-16]. It was shown in [17] that the wave equation on the d-dimensional sphere, where $d \ge 3$ is odd, satisfying Huygens' principle; this spherical wave equation can be transformed into the Euclidean wave equation locally but not globally.

While the examples of nontrivial diffusionless equations/systems built in [10–16] are primarily of theoretical interest, the original wave equation (1) accounts for a variety of physically relevant (albeit sometimes simplified) models in acoustics,

electromagnetism, elastodynamics, etc. Accordingly, understanding the shape of the lacunae (3) is of interest for the aforementioned application areas as lacunae represent the regions of "quietness" where the corresponding wave field is zero. For example, in active sound control, once the region of interest falls into a lacuna, the controller may be tuned off. In numerical simulations of waves, algorithms that exploit the lacunae demonstrate several advantageous properties, such as non-deteriorating performance over arbitrarily long times [18] and sub-linear complexity [19].

The objective of our work is to determine the shape of the lacunae in the solutions of the wave equation using fully connected artificial neural networks. In the current paper, we adopt a simplified scenario to construct, test, and verify the proposed machine learning approach. Specifically, while the true phenomenon of lacunae is 3D and applies to solutions given by the Kirchhoff integral (2), hereafter we conduct the analysis and simulations in a one-dimensional (1D) setting. The domain of dependence for u(x, t) determined by the Kirchhoff integral is the surface of the backward light cone. To mimic that in 1D, we consider the function u = u(x, t) and define its domain of dependence as the sum of two backward propagating rays:

$$\{(\xi,\tau): \xi - x = \pm c(\tau - t), \ \xi \in \mathbb{R}, \ \tau \leqslant t\} \stackrel{\text{def}}{=} \mathcal{L}(x,t). \tag{4}$$

We do not need a full specification of u for our subsequent considerations. We only need a sufficient condition for u(x, t) to be equal to zero, which we take as

$$u(x,t) = 0$$
 if $\mathcal{L}(x,t) \cap Q_f = \emptyset$,

where Q_f is a given bounded domain in (1+1)D space-time: $Q_f \subset \mathbb{R} \times [0, +\infty)$. Accordingly, the function u is going to have a lacuna:

$$u(x,t) \equiv 0 \quad \forall (x,t) \in \left\{ (\tilde{x},\tilde{t}) : \mathcal{L}(\tilde{x},\tilde{t}) \cap Q_f = \emptyset \right\} \stackrel{\text{def}}{=} \Lambda_1(Q_f). \tag{5}$$

The lacuna $\Lambda_1(Q_f)$ combines both the secondary and primary lacuna. A purely secondary lacuna would be given by [cf. (3)]

$$u(x,t) \equiv 0 \quad \forall (x,t) \in \bigcap_{(\xi,\tau) \in Q_f} \left\{ (\tilde{x},\tilde{t}) : |\tilde{x} - \xi| < c(\tilde{t} - \tau), \ \tilde{t} > \tau \right\} \subset \Lambda_1(Q_f). \tag{6}$$

The proposed 1D construct is not accurate on the substance. It merely provides an inexpensive testing framework for neural networks. It is designed as a direct counterpart of the physical 3D setting and does not represent a true solution of the 1D wave equation:

$$\frac{1}{c^2}u_{tt} - u_{xx} = f(x, t), \quad x \in \mathbb{R}, \ t > 0.$$
 (7)

The solution of (7) subject to zero initial conditions is given by the d'Alembert integral:

$$u(x,t) = \frac{c}{2} \int_0^t d\tau \int_{x+c(\tau-t)}^{x-c(\tau-t)} f(\xi,\tau) d\xi.$$
 (8)

Unlike (4), the domain of dependence for the 1D solution (8) contains not only the two rays, but the entire in-between region as well:

$$\{(\xi,\tau): x+c(\tau-t) \leqslant \xi \leqslant x-c(\tau-t), \ \tau \leqslant t\} \stackrel{\text{def}}{=} \mathcal{D}(x,y).$$

Therefore, the solution u = u(x, t) defined by (8) will not, generally speaking, have secondary lacunae as presented by (6).

The paper is organized as follows. In Sect. 2, we describe the numerical algorithm to build the data set. In Sect. 3, we introduce the neural networks (NN) and discuss their training. In Sect. 4, we present the numerical results. Section 5 contains our conclusions and identifies directions for future work.

2 Construction of the Data Set

In this section, we describe the construction of the data set needed for network training. To this end, we introduce a computational domain $\Omega := [a, b] \times [0, T]$ and discretize it in space and time using a uniform spatial x_1, \ldots, x_{N_x} and temporal t_1, \ldots, t_N , mesh so that

$$x_j = a + (j-1)\Delta x, \quad j = 1, \dots, N_x$$

 $t_n = (n-1)\Delta t, \quad n = 1, \dots, N_t,$

where $\Delta x = \frac{b-a}{N_x-1}$ and $\Delta t = \frac{T}{N_t-1}$.

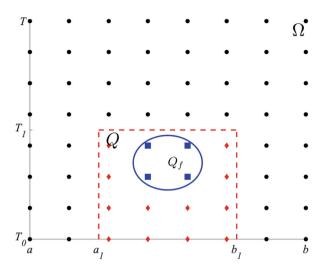
We assume that the domain Q_f that defines the lacuna Λ_1 in (5) lies inside a subdomain $Q \subset \Omega$, which, for the simplicity of implementation, is taken as a box $Q = [a_1, b_1] \times [T_0, T_1] \subseteq \Omega$, where $a \le a_1 < b_1 \le b$ and $0 \le T_0 < T_1 \le T$. We can then denote the nodes inside Q by

$$x_{j_{\ell}} = x_{j_{1}+(\ell-1)}, \quad \ell = 1, \dots, N_{x}^{'} \le N_{x},$$

 $t_{n_{p}} = t_{n_{1}+(p-1)}, \quad p = 1, \dots, N_{t}^{'} \le N_{t},$

¹ While the space dimension is odd in 1D, the wave equation (7) driven by a source term is not Huygens'. It may, however, demonstrate a Huygens' behavior with respect to the initial data [2].

Fig. 1 The computational domain Ω with subdomain Q inside the dotted red line, and Q_f inside the blue circle



where x_{j_1} and t_{n_1} are the smallest x_j and t_n values that are inside the set Q and $x_{j_1+N_x'-1}$ and $t_{n_1+N_t'-1}$ are the largest x_j and t_n values that are inside the set Q, see Fig. 1.

The shape of the lacuna can then be determined by identifying the set of nodes, for which the characteristic lines $\mathcal{L}(x_j, t_n)$ emerging from the node $(x_j, t_n) \in \Omega$, $j = 1, \ldots, N_x$, $n = 1, \ldots, N_t$ (see formula (4)), pass through the domain Q_f . We, therefore, construct M training data sets by implementing the following algorithm:

Algorithm 1

- 1. Start: Introduce the computational domain Ω and its discretization by a uniform mesh $(x_j,t_n)\in\Omega,\ j=1,\ldots,N_x,\ n=1,\ldots,N_t$, and identify the set of nodes $(x_{j_\ell},t_{n_p})\in Q,\ \ell=1,\ldots,N_x',\ p=1,\ldots,N_t'.$
- 2. *Iterate*: For m = 1, 2, ..., M
 - (a) Generate a random positive integer $I^{(m)}$ and a set of domains $Q_{f^{(m)}}\subset Q$ for each $i=1,\ldots,I^{(m)}$, and define

$$Q_{f^{(m)}} = \Big(\bigcup_{i=1}^{I^{(m)}} Q_{f_i^{(m)}}\Big). \tag{9}$$

- (b) Construct the following matrices $\Phi^{(m)}$ and $\Psi^{(m)}$:
 - Matrix $\Phi^{(m)}$ with entries $\phi_{\ell,p}^{(m)}$ that indicate for each node

 $(x_{j_\ell},t_{n_p})\in Q$ whether or not it belongs to the domain $Q_{f^{(m)}}$, namely,

$$\phi_{\ell,p}^{(m)} = \left\{ egin{array}{ll} 1, & (x_{j_\ell}, t_{n_p}) \in Q_{f^{(m)}}, \\ -1, & ext{otherwise.} \end{array}
ight.$$

- Matrix $\Psi^{(m)}$ with entries $\psi^{(m)}_{j,n}$ indicates whether or not the characteristic lines $\mathcal{L}(x_j,t_n)$ intersect with the domain $Q_{f^{(m)}}$, namely,

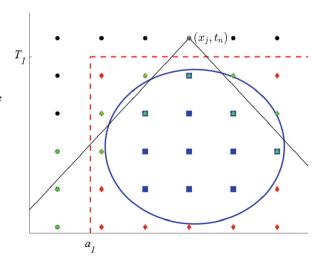
$$\psi_{j,n}^{(m)} = \begin{cases} -1, & (x_j, t_n) \in \Lambda_1(Q_{f^{(m)}}), \\ 1, & \text{otherwise.} \end{cases}$$
 (10)

In practice, we check whether there is a node $(x_{j_\ell},t_{n_p})\in Q_{f^{(m)}}$ and point $(\xi,t_{n_p})\in \mathcal{L}(x_j,t_n)$, such that $|\xi-x_{j_\ell}|<\Delta x$, in which case $\psi_{j,n}^{(m)}=1$; otherwise $\psi_{j,n}^{(m)}=-1$. Note that the point (ξ,t_{n_p}) is not, generally speaking, a grid node. The constriction of $\Psi^{(m)}$ is visualized in Fig. 2.

3. Form data set: Store the set $\{\Phi^{(m)}, \Psi^{(m)}\}_{m=1}^{M}$.

Remark 1 In one spatial dimension, this approach to constructing the matrices $\Psi^{(m)}$, $m=1,\ldots,M$, could be done with a more exact approach by finding the lowest and highest characteristic lines coming from the connected regions $Q_{f_i^{(m)}}$ and finding the nodes between those lines. However, we believe a similar approach to the one described in algorithm 1 will work better in 3D, so we also use it here.

Fig. 2 Characteristic lines from the point (x_j, t_n) . Green triangles indicate nodes within Δx of the characteristic lines at each time step. If there exist a green triangle and blue square at the same node, then $\Psi_{j,n} = 1$, else $\Psi_{j,n} = -1$



Remark 2 Lacunae are regions where the solution is zero. Their shape does not depend on the specific form of the solution on the complementary regions where it may be non-zero. For our current implementation, we have chosen the piece-wise constant source terms, which guarantee the regularity of the solution outside the lacunae. Hence, discretization on a uniform grid is adequate, as we do not expect any irregular behavior in between the grid nodes.

3 Construction of the Neural Network and Training

In this paper, we use a fully connected feed forward neural network N_{Θ} : $\mathbb{R}^{N_x^{'} \times N_t^{'}} \to \mathbb{R}^{N_x \times N_t}$ to approximate the shape of the lacunae. To train N_{Θ} , we search for the parameter set Θ that minimizes the loss function:

$$L(\Theta) = \frac{1}{MN_x N_t} \sum_{m=1}^{M} \|\Psi^{(m)} - N_{\Theta}(\Phi^{(m)})\|_F^2, \tag{11}$$

where $\|\cdot\|_F$ is the matrix Frobenius norm. The fully connected neural network with K hidden layers is the composition of functions

$$N_{\Theta} = N_{\Theta_{K+1}} \circ N_{\Theta_K} \circ \dots \circ N_{\Theta_1}, \tag{12}$$

with

$$N_{\Theta_k}(z) = \sigma_k(A_k), \quad A_k = W_k z + b_k, \quad k = 1, 2, \dots, K + 1,$$

where A_k is the connection between layers k-1 and k, and σ_k is the activation for the layer k. Here, k=0 corresponds to the input layer and k=K+1 corresponds to the output layer, and we assume that there are w_k nodes on each layer $k=0,\ldots,K+1$. For each connection between layers, $W_k \in \mathbb{R}^{w_k \times w_{k-1}}$ is the weight matrix and $b_k \in \mathbb{R}^{w_k}$ is the bias vector. The parameters in the sets Θ_k are the element values for the weight matrix W_k and bias vector b_k , and $\Theta = \bigcup_{k=1}^{K+1} \Theta_k$ is the parameter set that we train the neural network to learn by minimizing the loss function (11). We can represent the architecture of a fully connected feed forward neural network as shown in Fig. 3.

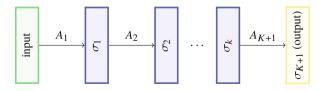


Fig. 3 Neural network architecture

For each k = 1, 2, ..., K + 1, the activation function σ_k is usually a nonlinear function that is applied to each element of its input vector. Many activation functions can be used; some of the most popular ones include the rectified linear unit (ReLU), sigmoid functions, softmax, etc. [20].

We train the neural network N_{Θ} with the following algorithm:

Algorithm 2

- 1. Start: Randomly split the data set into two sets, the training set of size M_{tr} , $\{\Phi^{(m_i)}, \Psi^{(m_i)}\}$, $i=1,2,\ldots,M_{tr}$ and the validation set of size M_{val} , $\{\Phi^{(m_l)}, \Psi^{(m_l)}\}$, $l=1,2,\ldots,M_{val}$.
 - (a) The training set is used in the optimization algorithm to find the parameter set Θ that minimizes (11).
 - (b) The validation set is used to check that the neural network can generalize to data that are not in the training set.
- Set hyperparameters: loss function, optimizer, learning rate, number of epochs, batch size, number of hidden layers, number of nodes per hidden layer, and activation functions.
 - (a) loss function: The function to be minimized given the training data set, see (11).
 - (b) optimizer: The algorithm used to find the global minimum of the loss function.
 - (c) initial learning rate: The initial step size that the optimization algorithm takes. Depending on the optimization algorithm, the step sizes may change between steps.
 - (d) number of epochs: The number of times the optimization algorithm goes through the entire training data set.
 - (e) batch size: The number of samples from the training data that will propagate through the network for each update of the parameters.
 - (f) number of hidden layers: K.
 - (g) number of nodes per each hidden layer: w_k , k = 1, ..., K.
 - (h) activation functions: σ_k , k = 1, ..., K + 1.
- 3. Randomly initialize the parameter set: $\Theta^{(0)}$.
- 4. *Iterate*: For $e = 1, 2, \ldots$, number of epochs
 - (a) Randomly split the training set into β separate batches.
 - (b) *Iterate*: For batch=1,2,..., β
 - Update the neural network parameters using one step of the optimization algorithm.

- (c) With the current parameter set $\Theta^{(e)}$, evaluate the output of $N_{\Theta^{(e)}}$ (see formula (12)) applied to all of the input values $\Phi^{(m_l)}$, $l=1,2,\ldots,M_{val}$, in the validation set, and calculate the loss value $L(\Theta^{(e)})$ defined in (11). If this loss value is smaller than at the end of every other epoch before it, set $\Theta=\Theta^{(e)}$.
- 5. Retrieve parameters: Return N_{Θ} with the parameter set Θ obtained in step 3c.

Remark 3 To apply the neural network to any input matrix Φ , one needs to reshape the matrix into a vector of size $N_x^{'}N_t^{'}$. One can then reshape the vector output to be a matrix of the size of Ψ , which is $N_x \times N_t$.

Remark 4 The training set is usually about 80% of the total data set, and the other 20% is the validation set.

Remark 5 Finding good hyperparameters is often done by running multiple trials of the training algorithm with different hyperparameters and identifying which one results in the best outcome. The specific hyperparameters we have used are presented in Sect. 4.

4 Numerical Results

In this section, we conduct several numerical experiments to demonstrate the performance of the machine learning approach to detect the lacunae. All of our models are built and trained using the open-source library PyTorch [20].

To define the set $Q_{f_i^{(m)}}$ in (9), we draw uniformly distributed values $x_i^{(m)} \sim \mathcal{U}(a_1,b_1)$, $t_i^{(m)} \sim \mathcal{U}(0,T_1)$, and $t_i^{(m)} \sim \mathcal{U}(0,R)$ for $i=1,2,...I^{(m)}$, and then let

$$Q_{f_i^{(m)}} = \{(x, t) \in [a_1, b_1] \times [0, T_1] : (x - x_i^{(m)})^2 + (t - t_i^{(m)})^2 \le (r_i^{(m)})^2\}.$$
 (13)

Recall that $I^{(m)}$ is the number of sets on the right-hand side of (9). As mentioned in Algorithm 1, this integer is randomly generated, and in our numerical examples, it is an integer between 1 and 4. If $I^{(m)} > 1$, then we may have a disconnected set $Q_{f^{(m)}}$.

For all of the examples, the computational domains are $\Omega = [-20, 20] \times [0, 20]$ and $Q = [-10, 10] \times [0, 10]$. We discretize Ω and Q such that $N_x = 64$, $N_t = 64$, $N_x' = 32$, and $N_t' = 32$. The max radius in (13) we use is R = 5. We generated M = 10,000 data pairs for our training process, randomly splitting the data such that $M_{tr} = 8000$ and $M_{val} = 2000$. For the hyperparameters in Algorithm 2, we use:

(a) $L(\Theta) = \frac{1}{MN_x N_t} \sum_{m=1}^{M} \|\Psi^{(m)} - N_{\Theta}(\Phi^{(m)})\|_F^2$, where $\|\cdot\|_F$ is the Frobenius norm.

- (b) The Adam optimizer [21].
- (c) Initial learning rate = 10^{-4} .
- (d) Number of epochs = 200.
- (e) Batch size = 32.
- (f) K = 3.
- (g) $w_k = 256$ for all k = 1, ..., K.
- (h) $\sigma_k = LeakyReLU$ [20] for k = 1, ..., K and $\sigma_{K+1} = \tanh$.

Remark 6 The Adam optimizer learning rate is adjusted after each iteration of the optimization process. The algorithm updates these learning rates based on the gradients at previous time steps and tries to find an optimal time step to reach a global minimum efficiently. For more details, see [21].

Equipped with all the parameters and data, we train a neural network N_{Θ} such that for a given set Q_f represented by the matrix Φ as described in Algorithm 1, the neural network will produce

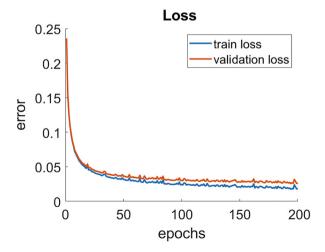
$$N_{\Theta}(\Phi) \approx \Psi$$
,

where Ψ is the matrix representing the location of the lacunae $\Lambda_1(Q_f)$ and its compliment $(\Lambda_1(Q_f))^c$.

4.1 Example 1: Case $I^{(m)} = 1$

In the first example, we consider a particular case where $I^{(m)} = 1$ for each m = 1, ..., M, and M = 10,000. After training the neural network, N_{Θ} , we apply it to a test set that is independent of the training and validation sets. In Fig. 4, the training and validation loss are shown for each epoch in the training process. For a given input matrix Φ , let Ψ^{ref} denote the reference solution matrix with elements

Fig. 4 Loss of training and test sets after each epoch. Error is given by Eq. (11) over the entire data sets



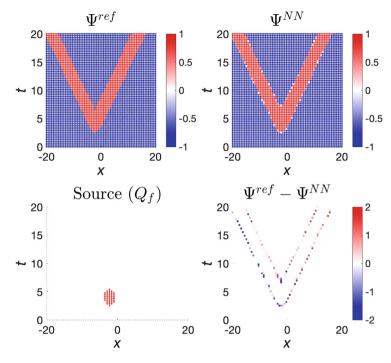


Fig. 5 Reconstruction of the shape of the lacuna (5) by neural network (12) in the case $I^{(m)}=1$. Top left: reference solutions Ψ^{ref} . Top right: neural Network solutions Ψ^{NN} . Bottom left: the sets Q_f . Bottom right: $\Psi^{ref} - \Psi^{NN}$

 $\psi_{j,n}^{ref} \in \{-1,1\}, j=1,\ldots,N_x, n=1,\ldots,N_t$, determining whether or not the node (x_j,t_n) is in the lacuna, see (10). Then for the neural network solution, $\Psi^{NN} := N_{\Theta}(\Phi) \in (-1,1)$, we state that it correctly identifies that the node (x_j,t_n) is in the right set, $\Lambda_1(Q_f)$ or $\Lambda_1(Q_f)^c$, if

$$(\psi_{j,n}^{NN} \leq 0 \text{ and } \psi_{j,n}^{ref} = -1) \quad \text{or} \quad (\psi_{j,n}^{nn} > 0 \text{ and } \psi_{j,n}^{ref} = 1),$$

and incorrectly identifies which set the node is in if

$$(\psi_{j,n}^{NN}>0 \text{ and } \psi_{j,n}^{ref}=-1) \quad \text{or} \quad (\psi_{j,n}^{nn}\leq 0 \text{ and } \psi_{j,n}^{ref}=1).$$

We can then determine how accurate the neural network is by calculating

$$accuracy = \frac{\text{# of nodes correctly identified}}{\text{total # of nodes}}.$$
 (14)

From 1000 test cases, the neural network was able to identify which set each node belonged to with approximately 99.12% accuracy. Figure 5 shows an example

taken from the test set. The top left represents the values for the reference solutions Ψ^{ref} , the top right represents the values of the neural network solution Ψ^{NN} , the bottom left shows nodes in the set Q_f , and the bottom right represents the difference $\Psi^{ref} - \Psi^{NN}$. For the top graphs, the values range from [-1,1] with -1 indicating nodes in $\Lambda_1(Q_f)$ with blue dots and 1 indicating nodes in $\Lambda_1(Q_f)^c$ with red dots. The element values for the reference solution are either -1 or 1, so all the nodes are either dark blue or red, respectively. The neural network has values between -1 and 1. Thus the node colors in its graph might be different shades of red, blue, and white. On the plot for $\Psi^{ref} - \Psi^{NN}$, the white nodes indicate that the two solutions are close to each other, the red nodes indicate that the Ψ^{ref} is greater than Ψ^{NN} and the blue nodes indicate Ψ^{ref} is less than Ψ^{NN} . Note that the interior of the sets $\Lambda_1(Q_f)$ and $\Lambda_1(Q_f)^c$ for the neural network solution are clearly defined as very close to -1 or 1, but there is some uncertainty from the neural networks along the boundary. It is expected that the neural network would generally have more difficulty learning the edges of these sets.

4.2 Example 2: Case $1 \le I^{(m)} \le 4$

In this case, we generate our data choosing $I^{(m)}$ to be a random integer such that $1 \le I^{(m)} \le 4$ for each m = 1, ..., M. Once trained, the neural network was able to predict which set, $\Lambda_1(Q_f)$ or $(\Lambda_1(Q_f))^c$, each node belongs to with approximately 98.55% accuracy over 1,000 test cases where the accuracy is calculated as in (14). In particular, the accuracy is expected to decrease as we increase the max value $I^{(m)}$ can be. For this example, it is only a slight decrease from the case in Sect. 4.1 with $I^m = 1$ for all m = 1, ..., M. This section shows two examples using the same layout as in Fig. 5. In Fig. 6, we see the result from an example taken from the test set. Figure 7 shows an example where we chose Q_f such that the lacuna (5) has a "pocket," i.e., a fully enclosed area. It is a part of the secondary lacuna (6).

4.3 Example 3: More Complicated Geometry of Q_f

In this section, we show that the neural network (12) can successfully reconstruct the shape of the lacunae (5) even when the geometry of the support of the source function differs very considerably from the geometries used for training the network. In Fig. 8, we present the results for the case where the set Q_f is composed of a rectangle and a triangle, whereas the network is the same network trained on combinations of circles. The reconstruction accuracy for this case evaluated according to (14) is 95.5%

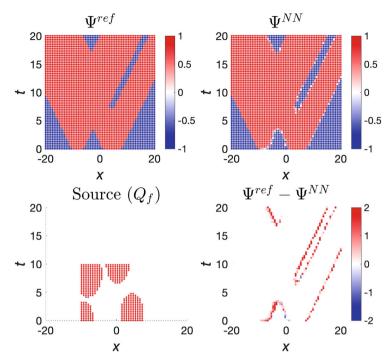


Fig. 6 Reconstruction of the shape of the lacuna (5) by neural network (12) in the case $1 \le I^{(m)} \le 4$ with the same layout as in Fig. 5

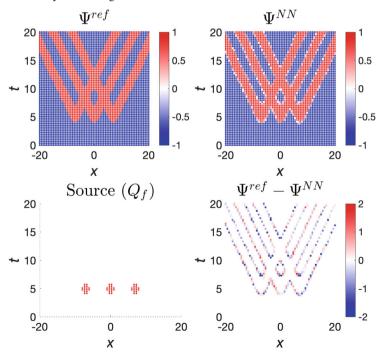


Fig. 7 Reconstruction of the shape of the lacuna (5) by neural network (12) in the case $1 \le I^{(m)} \le 4$ with a handcrafted example such that the lacunae has a "pocket"

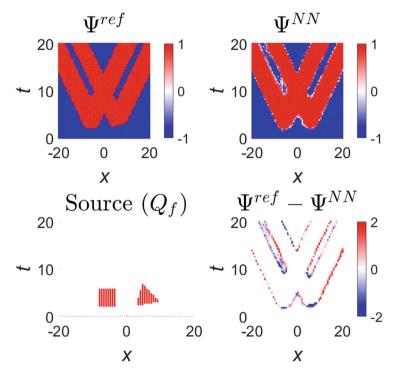


Fig. 8 Reconstruction of the shape of the lacuna (5) by neural network (12) in the case where the geometry of Q_f is represented by a rectangle and a triangle

5 Discussion

We have demonstrated that a fully connected neural network can accurately reconstruct the shape of the lacunae in an artificial one-dimensional setting introduced in Sect. 1. While we have trained our network to find the shape of a combined lacuna (5), we anticipate that having it identify only the secondary lacunae (6) would not present any additional issues. A challenging next step is to extend the proposed approach to a realistic three-dimensional setting where the secondary lacunae are defined according to (3) and account for the actual physics of the solutions to the wave equation (1).

Acknowledgments The work of A. Chertock was supported in part by NSF Grants DMS-1818684 and DMS-2208438. C. Leonard was supported in part by NSF Grant DMS-1818684. The work of S. Tsynkov was partially supported by the US-Israel Binational Science Foundation (BSF) under grant # 2020128.

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